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This method is of growing popularity and is now in use in several major NWP centres.

Variational assimilation has been shown to yield **significant improvements in the quality** of numerical forecasts.

It has also been invaluable for **re-analysis**:
The ERA-40 Project at ECMWF was carried out using the 3D-Var system.

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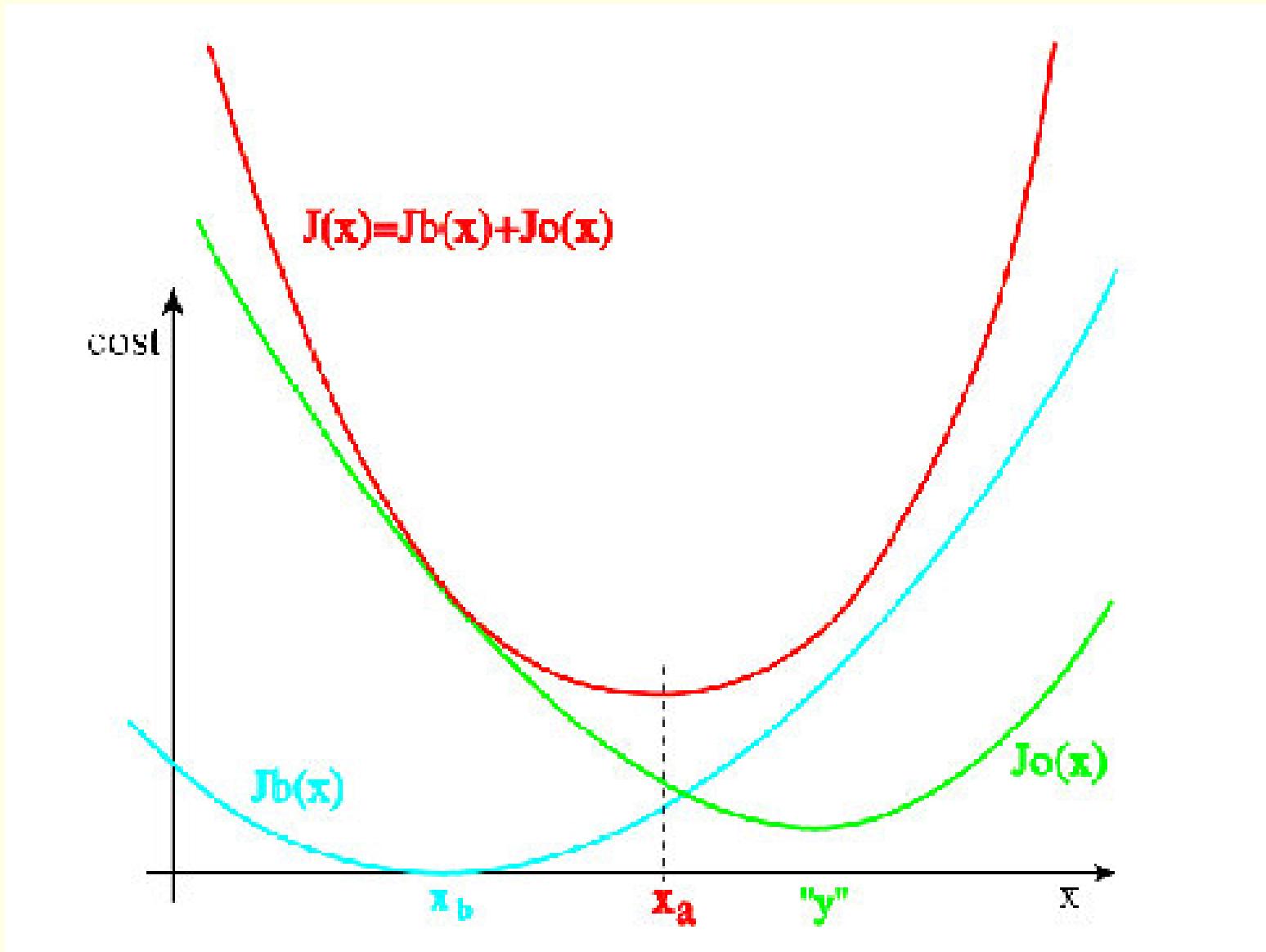
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Lorenc (1986) showed that the OI solution is equivalent to a specific variational assimilation problem: **Find the optimal analysis \mathbf{x}_a field that minimizes a (scalar) cost function.**

The **cost function** is defined as the (weighted) distance between \mathbf{x} and the background \mathbf{x}_b , *plus the (weighted) distance to the observations \mathbf{y}_o* :

$$J(\mathbf{x}) = \frac{1}{2} \left\{ (\mathbf{x} - \mathbf{x}_b)^T \mathbf{B}^{-1} (\mathbf{x} - \mathbf{x}_b) + [\mathbf{y}_o - H(\mathbf{x})]^T \mathbf{R}^{-1} [\mathbf{y}_o - H(\mathbf{x})] \right\}$$



Schematic representation of the cost function in a simple one-dimensional case. J_b and J_o respectively tend to pull the analysis towards the background x_b and the observation y .

Again, the **cost function** is

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The minimum of $J(\mathbf{x})$ is attained for $\mathbf{x} = \mathbf{x}_a$ such that

$$\frac{\partial J}{\partial \mathbf{x}} = \nabla_{\mathbf{x}} J(\mathbf{x}_a) = 0 \quad (n \times 1)$$

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$$\mathbf{x} = [\mathbf{x}_b + (\mathbf{x} - \mathbf{x}_b)]$$

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Then we can **linearize** the observation operator:

$$[\mathbf{y}_o - H(\mathbf{x})] = \mathbf{y}_o - H[\mathbf{x}_b + (\mathbf{x} - \mathbf{x}_b)] = \{\mathbf{y}_o - H(\mathbf{x}_b)\} - \mathbf{H} \cdot (\mathbf{x} - \mathbf{x}_b)$$

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We now substitute this into the **cost function**:

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The result is:

$$2J(\mathbf{x}) = (\mathbf{x} - \mathbf{x}_b)^T \mathbf{B}^{-1} (\mathbf{x} - \mathbf{x}_b) + \left[\{\mathbf{y}_o - H(\mathbf{x}_b)\} - \mathbf{H}(\mathbf{x} - \mathbf{x}_b) \right]^T \mathbf{R}^{-1} \left[\{\mathbf{y}_o - H(\mathbf{x}_b)\} - \mathbf{H}(\mathbf{x} - \mathbf{x}_b) \right]$$

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Expanding the products, we get

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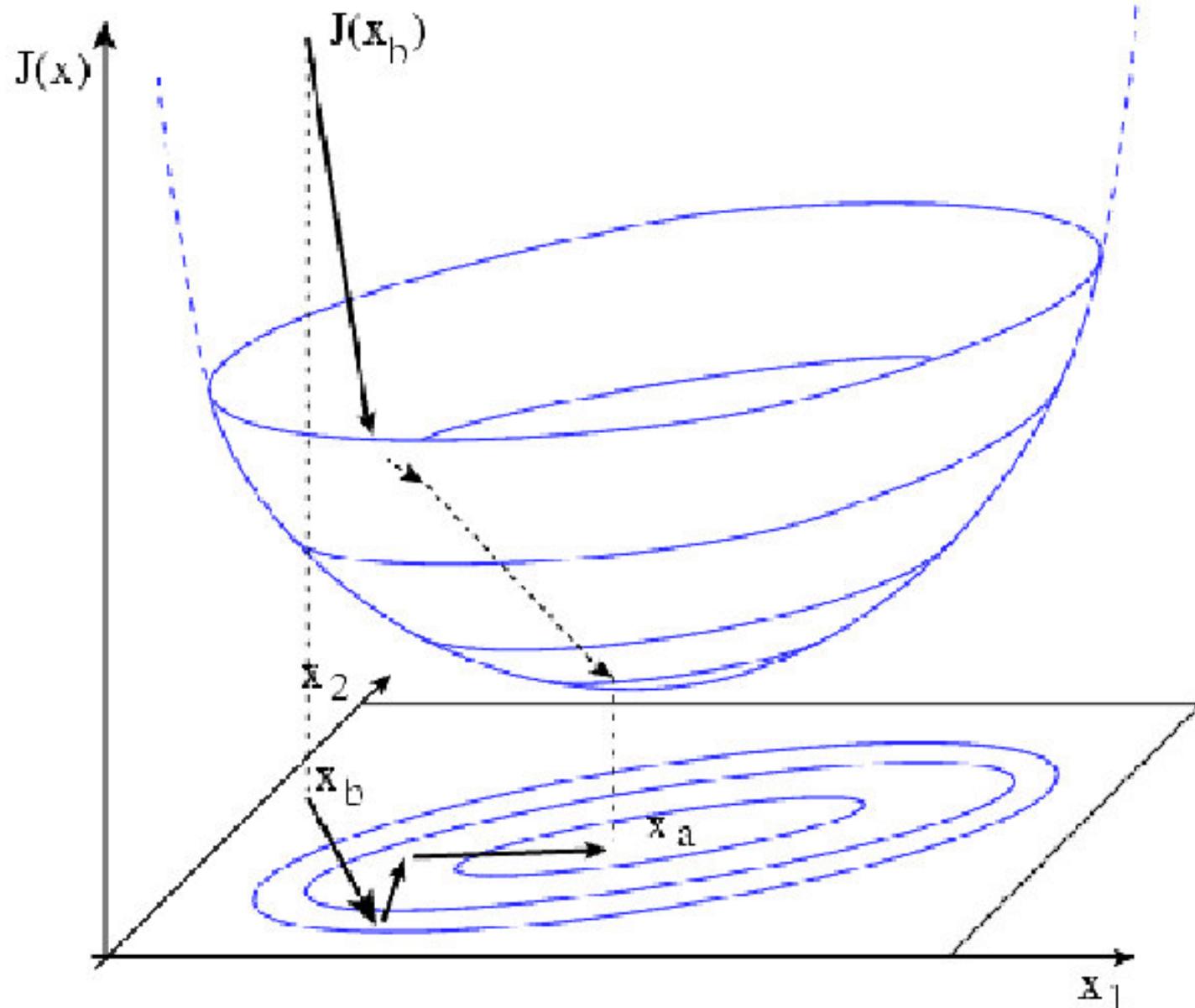
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The cost function is a quadratic function of the analysis increments $(\mathbf{x} - \mathbf{x}_b)$.



Schematic of the cost function in two dimensions. The minimum is found by moving down-gradient in discrete steps.

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We use the following **Lemma**:

Given a quadratic function $F(\mathbf{x}) = \frac{1}{2}\mathbf{x}^T \mathbf{A}\mathbf{x} + \mathbf{d}^T \mathbf{x} + c$, where \mathbf{A} is a symmetric matrix, \mathbf{d} is a vector and c a scalar, the gradient is given by $\nabla F(\mathbf{x}) = \mathbf{A}\mathbf{x} + \mathbf{d}$.

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So the derivative w.r.t. x_k is

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Q.E.D.

Recall the cost function was

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Combining the first two terms, we get

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The gradient of the cost function J with respect to \mathbf{x} is

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Repeat: The gradient of J with respect to \mathbf{x} is

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The equivalence is *not obvious*.

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The **equivalence** between the minimization of the analysis error variance and the three-dimensional variational cost function approach is an important property.

Conclusion of the foregoing

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We find the minimum of $J(\mathbf{x})$ by computing the cost function for a range of values of \mathbf{x} and using an optimization technique.

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Examples are the Steepest Descent algorithm, Newton’s method, and the Conjugate Gradient algorithm.

For a selection of techniques, see Numerical Recipes, which may be inspected online before purchase.

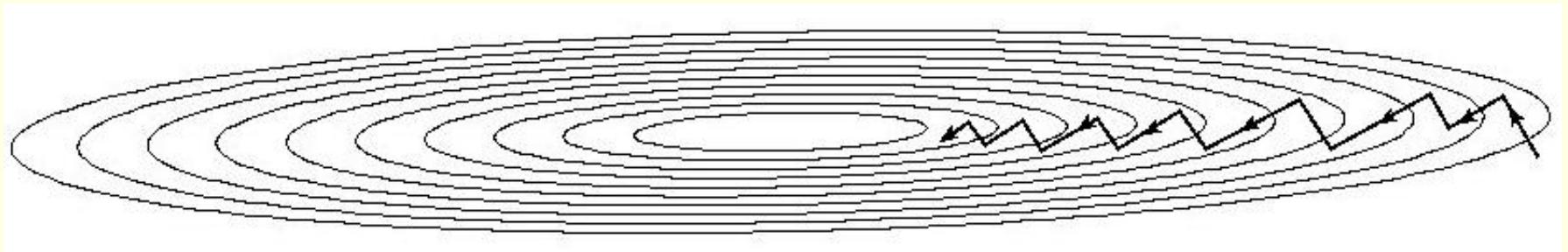
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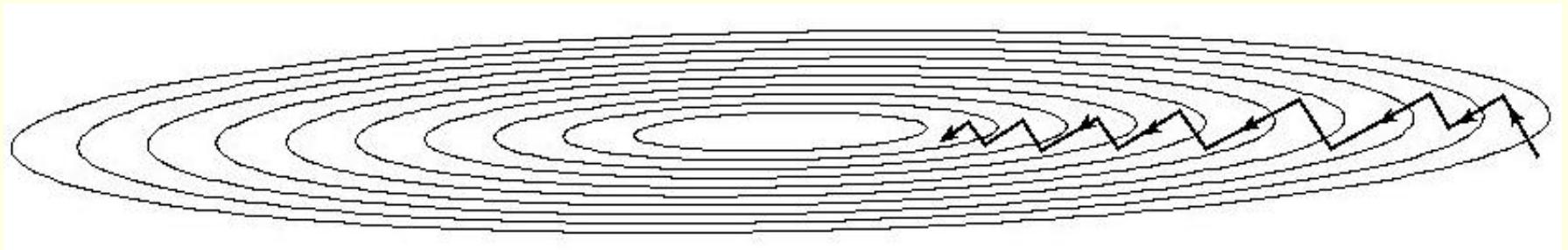
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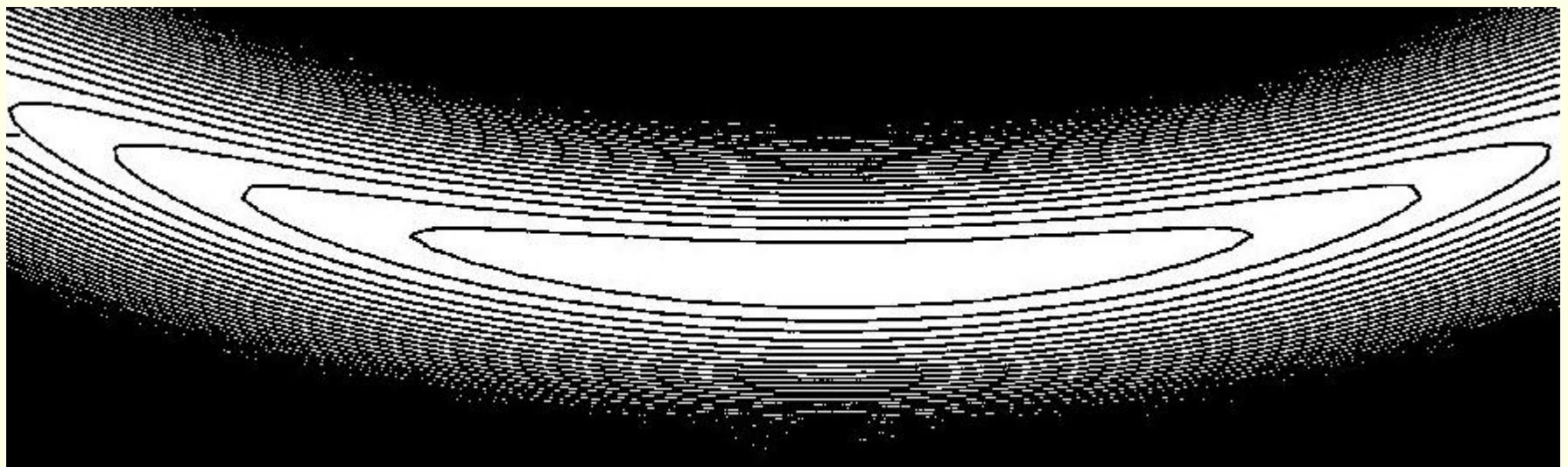
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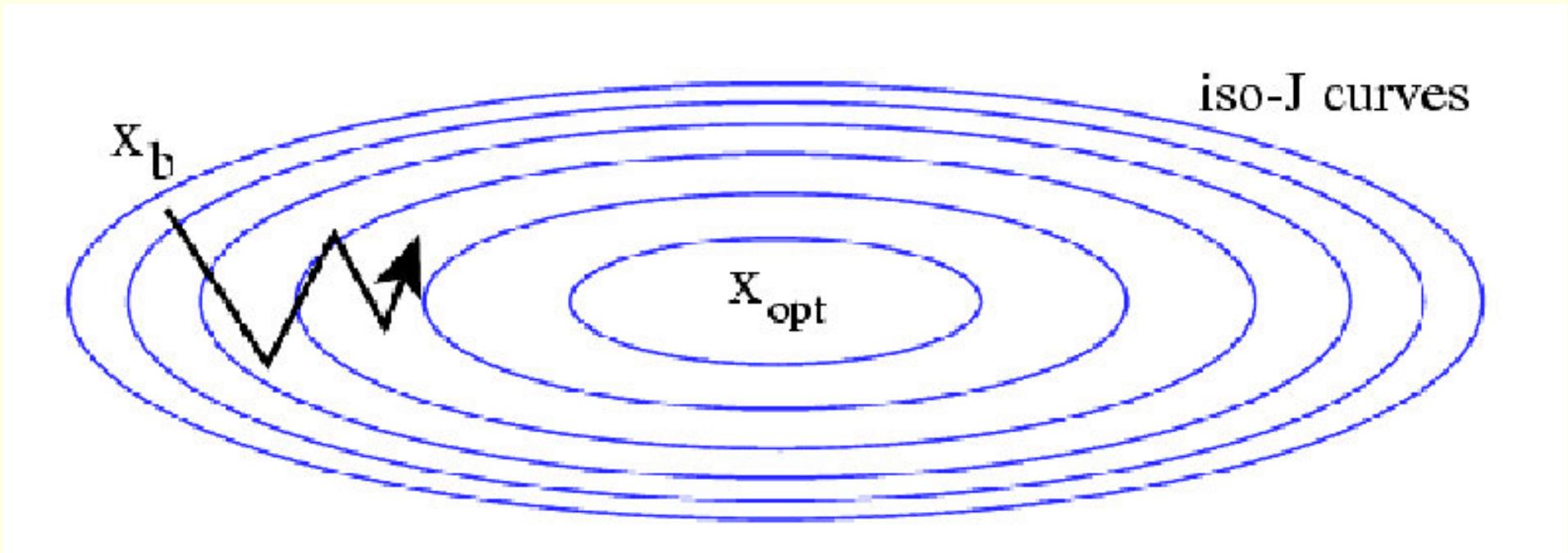
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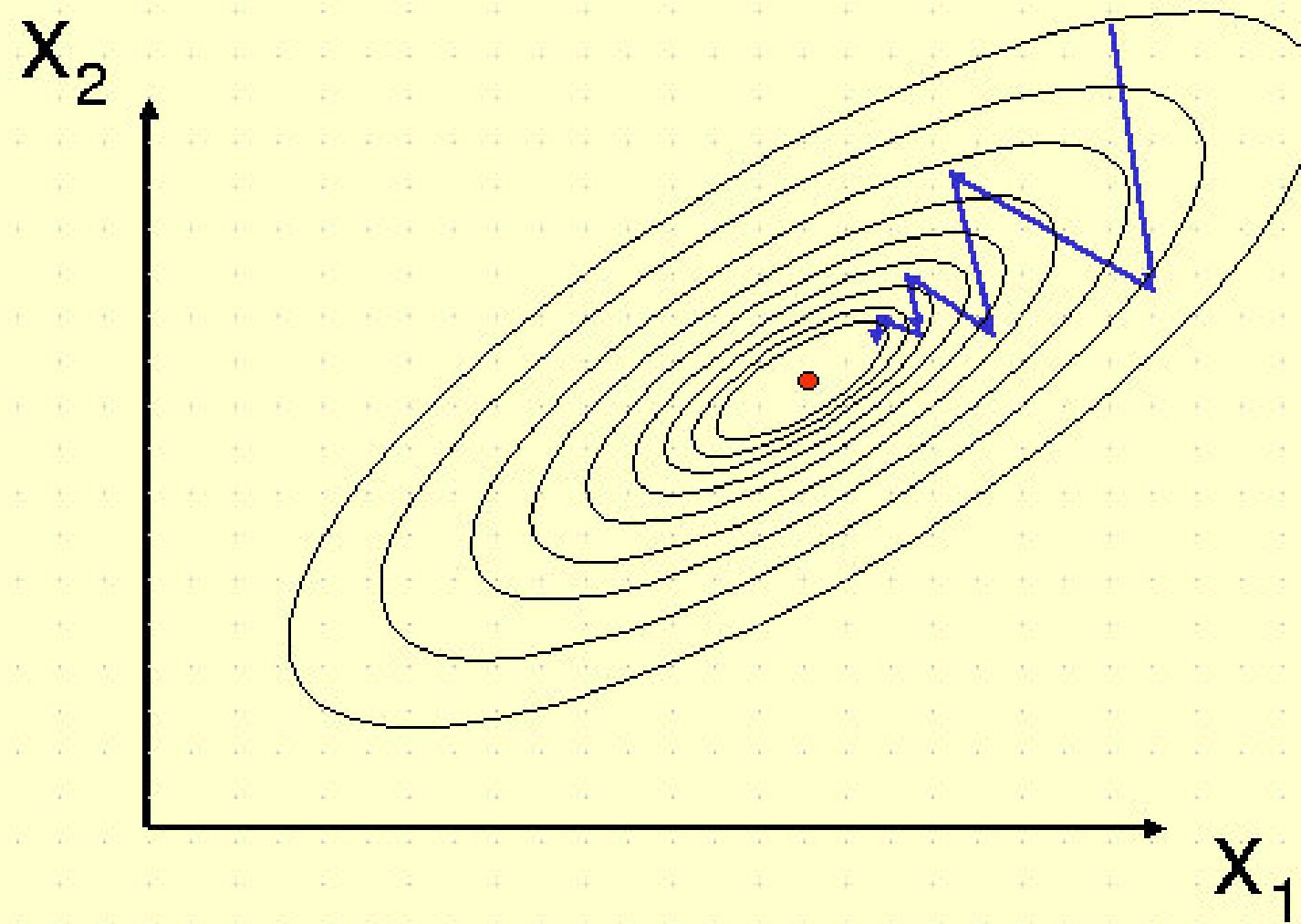
For a banana shaped surface, the minimum is much harder to find.



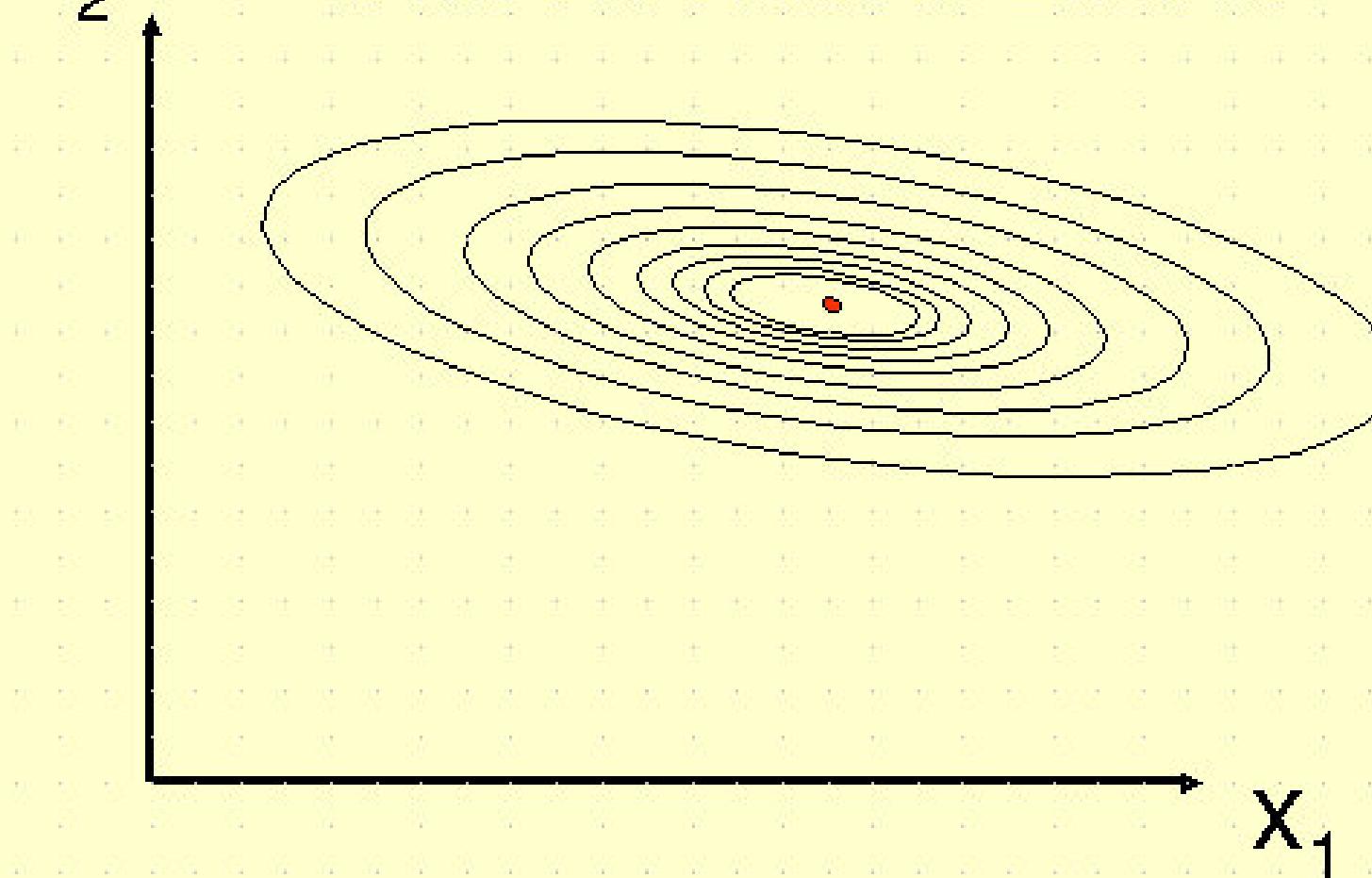
The “narrow-valley” effect. The minimization can spend many iterations zigzagging towards the minimum.

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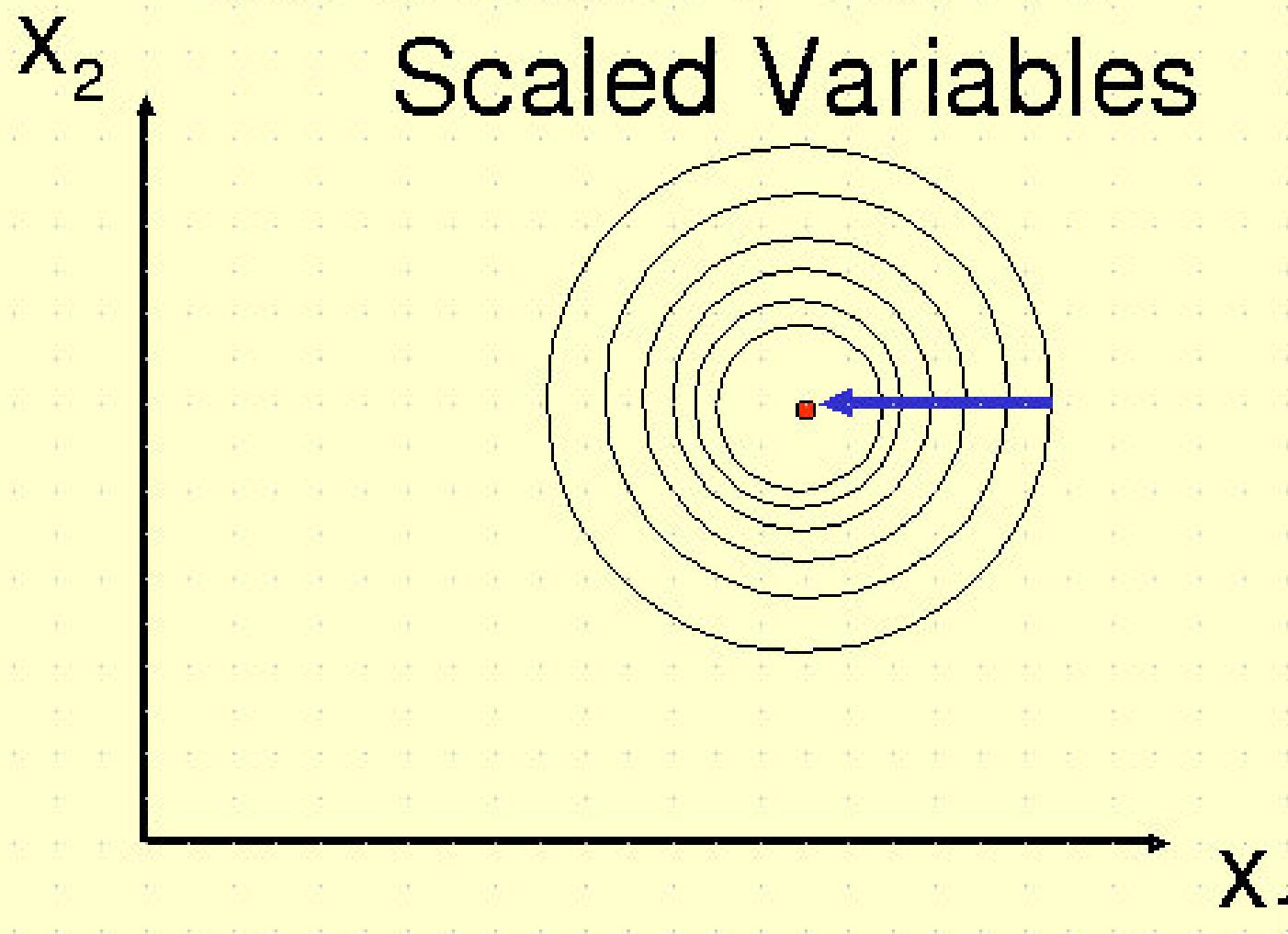
Cost Function for Correlated Errors



Cost Function for Uncorrelated Errors



Cost Function for Uncorrelated Errors Scaled Variables



Equivalence between OI and 3D-Var

We have to show that the weight matrix that multiplies the innovation $\{\mathbf{y}_o - H(\mathbf{x}_b)\} = \delta \mathbf{y}_o$ is the same as the weight matrix obtained with OI:

$$\underbrace{(\mathbf{B}^{-1} + \mathbf{H}^T \mathbf{R}^{-1} \mathbf{H})^{-1} \mathbf{H}^T \mathbf{R}^{-1}}_{(3D\text{-Var})} = \underbrace{(\mathbf{B} \mathbf{H}^T)(\mathbf{R} + \mathbf{H} \mathbf{B} \mathbf{H}^T)^{-1}}_{(OI)}$$

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However, because the methods of solution are different, their **results are different**, and many centers have now adopted the 3D-Var approach.

Straightforward Demonstration of Equivalence

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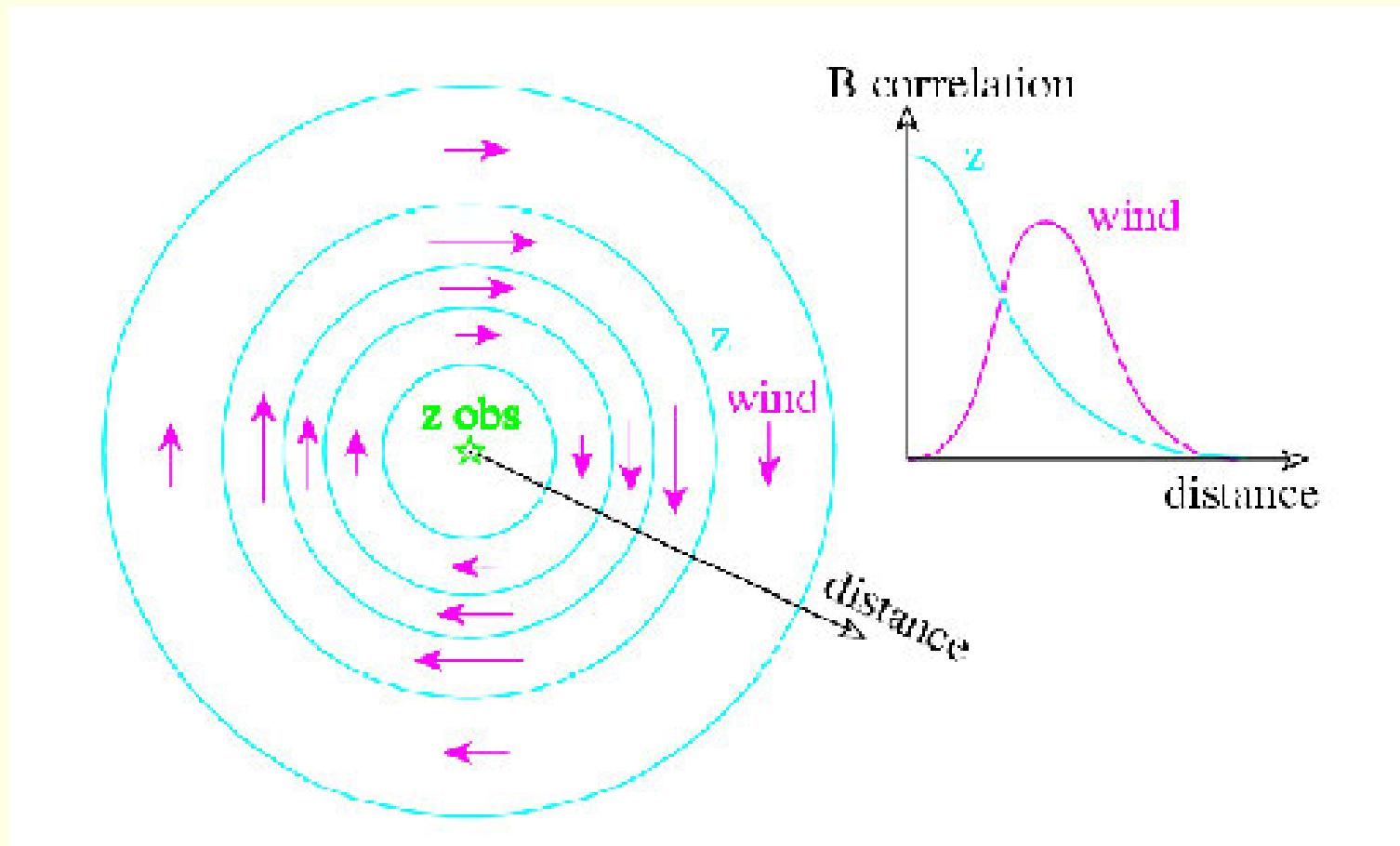
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Thus 3D-Var and OI are *mathematically* equivalent.

J_B : The Conventional Method



Typical “structure function” used in OI. The autocorelation of height is an isotropic Gaussian function. By geostrophy, the cross correlation with the tangential wind is maximum where the radial gradient of the height correlation is maximum.

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This method has been shown to produce **better results** than previous estimates computed from *forecast minus observation* estimates.

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- The **background error covariance matrix** for 3D-Var can be defined with a more general, global approach, rather than the local approximations used in OI.
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- 3D-Var has allowed three-dimensional variational assimilation of **radiances**.
- The **quality control of the observations** becomes easier and more reliable when it is made in the space of the observations than in the space of the retrievals.

End of §5.5